

Network of Smart Tip-Timing Sensors in Distributed Blade Health Monitoring System

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ABSTRACT

Blade Health Monitoring (BHM) is often necessary in power plants and in aviation to prevent excessive blade vibration and cracks. This article proposes a network of blade tip timing sensors operated in a distributed BHM system. A number of cooperating agents is implemented in smart conditioning units which can autonomously operate in an adverse environment and communicate with other nodes via a serial interface. The project uses special types of reduced instruction set chips that are able to operate near the hot section of the engine. Due to the limited number of types of microprocessors available in high-temperature designs, it was necessary to fully utilize the limited hardware resources and implement preemptive multitasking. For this purpose, a custom operating system and communication protocol were designed. The protocol hosts the middle layer which hides the implementation of the distributed system. The presented architecture ensures the sufficient computational capacity in individual nodes of the network operated in adverse conditions. It is scalable and resistant to transmission errors.

1.0 INTRODUCTION

During the operation of turbomachinery, a very important problem is the health management and prediction of their critical components, which, besides the bearings, are blades. Blade vibration can be measured and monitored by the non-contact blade tip-timing (BTT) method, both in development and service. For this purpose, a set of sensors is installed around the blade tips. Blade Health Monitoring (BHM) systems (Badami 2012, Russhard 2015) that warn of excessive blade vibration and the development of fatigue cracks (Wu et al. 2021) are often used in power plants and sometimes in aviation. They are designed to prevent a serious failure of the turbine caused by blade fractures.

There are usually several turbo sets in a power station that are controlled by a distributed control system. There are two or more turbine stages in each set, which are monitored by BHM systems that are connected to the Intranet of Things (IoT) network and communicate with the main control system (Yu and Shrivastava 2016, Przysowa 2018). Each of the BHM subsystems includes two or more blade vibration sensors, each with a dedicated conditioning circuit that requires configuring the gain, trigger method, and level, and checking the health of the sensor and the quality of the generated signal. The conditioning system often operates close to the turbine, so it has to be built from high-temperature components (Allard et al. 2011, Stoica and Johnston 2016) which can operate up to 150 °C.

Installing, configuring, testing, calibrating, servicing and replacing damaged sensors is costly and often has to be performed in hazardous conditions. To simplify these activities, the control and monitoring systems use smart sensors (Wilson 2005) that contain a microcontroller and are able to communicate with the measurement system, thanks to which the system can uniquely identify and configure them. Currently, many

types of sensors such as pressure transducers, strain gauges, thermometers and accelerometers are available in smart versions, compliant with the IEEE 1451 standard, which defines the communication method and the set of essential data about the sensor known as the transducer electronic data sheet (TEDS). The standard can also be used for frequency-time sensors, which include BTT / BHM sensors (Yurish 2005, Viegas et al. 2019), but it has not been adopted widely. In addition, sensors operating at elevated temperatures are often not smart due to the lack of electronics or its relocation to external conditioning systems.

A popular protocol for communication with embedded systems is Modbus (Modbus Organization 2021), which is used with serial interfaces (RS232, RS485) as well as Ethernet networks. It is suitable for configuring smart sensors or conditioning systems. Its disadvantage is centralization, i.e. devices are not peers and a master is needed to initiate the transmission.

Because the blade deflection is proportional to the time of arrival (TOA), BTT sensors basically do not require calibration like voltage pressure sensors. Nevertheless, the condition of the sensor, the conditioning of the input signal and the time measurement method (triggering) have a decisive influence on the uncertainty of the blade vibration measurement (Russhard 2016). Unfortunately, previous attempts to standardize the requirements for the sensor signal and its initial processing have not been successful (Hayes 2016). The issue of BTT system validation and uncertainty estimation has recently been studied under the Clean Sky 2 program (Russhard 2019) using the simulator (Mohamed et al. 2019) and rig testing.

In development, optical BTT sensors are mainly used, while in blade health monitoring - magnetic sensors. Both types require dedicated signal conditioning and triggering systems (Przysowa and Kaźmierczak 2016). Typically, gain, polarity, arming level, and trigger threshold are configured. One of the first commercially available digitally-controlled conditioning systems was the Blade Vibration Sensor Interface (BSVI) by Hood Tech (2007), which made it possible to conveniently select gain and triggering parameters for sensors of various types.

BHM conditioning units, like other embedded systems (Berger 2002), are operated in the Industrial Intranet. Unlike personal computers, embedded systems are designed to perform specific tasks and are implemented in hardware with very limited system resources, in particular in microcontrollers. These chips have the data and address bus inside the integrated circuit and also the fixed structure of ROM and RAM memory. For the developed system, System on Chip (SoC) microcontrollers (Jerraya et al. 2007) are best suited since they have a set of advanced analog, digital and communication peripherals operating independently from the CPU. As a minimum, the control system contains only one chip that measures the process variables and generates control signals in a way that ensures the required performance and safe operation.

The article proposes a distributed system for controlling BTT sensors, which is a subsystem of a BHM system. It controls a number of smart conditioning units, which can autonomously operate in an adverse environment and communicate with other nodes via a serial interface (Figure 1). Due to the limited resources of the used microcontroller, a custom operating system and communication protocol were designed. The presented architecture has to be scalable and resistant to transmission errors.

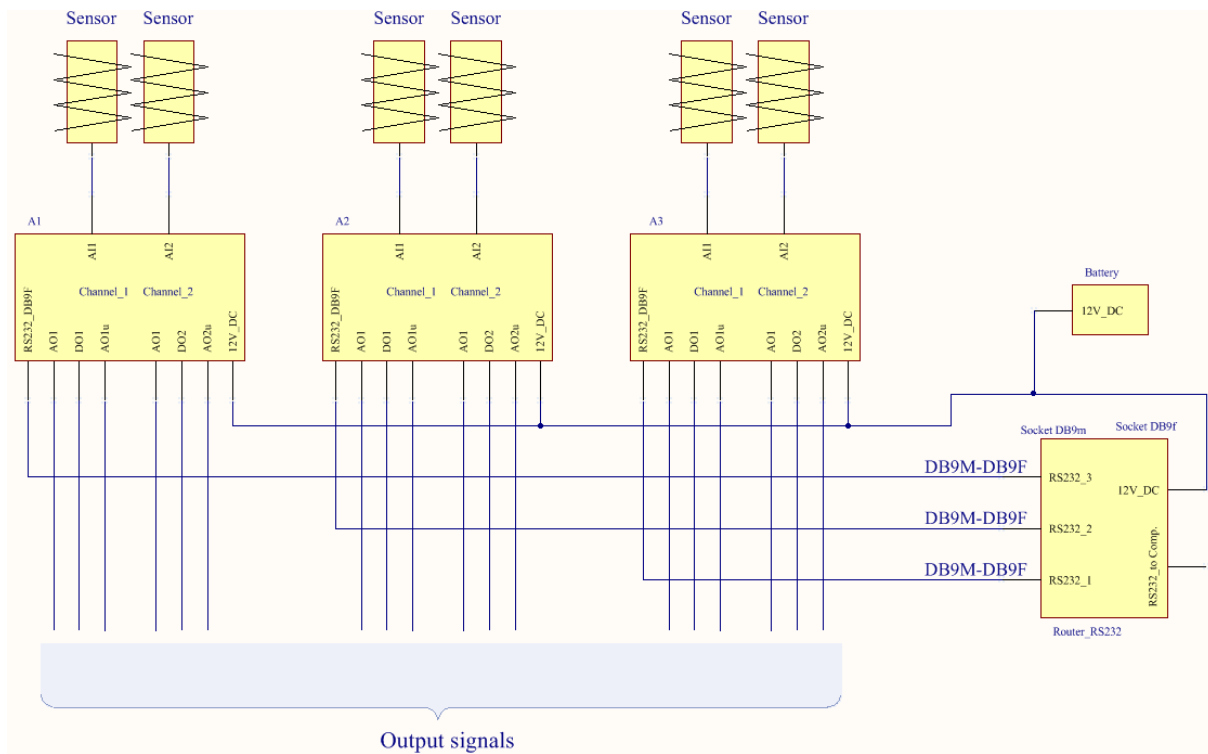


Figure 1. Conditioning system for 6 BTT probes

2.0 MAIN SECTION

2.1 BTT Conditioning Unit

The developed system is designed to condition signals from inductive sensors and control signal levels on a remote computer for the purpose of blade vibration data acquisition and monitoring. The previous version of the system was presented by Przynowa and Kaźmierczak (2016). The electronics offers the possibility of selecting the gain within wide limits, thanks to which it can effectively generate BTT signals of adequate quality even for low rotational speeds and high stand-off distances. The length of input signal cables is limited if high gains are used, so separate units are provided to enable distributed measurement configurations. The connectivity between units is carried out over the RS232 interface via a dedicated RS232 router.

The signal conditioning and quality, as well as BTT triggering, is controlled by a microprocessor (Figure 2). The input signals from probes are connected to analog input (AI) terminals. This signal can be attenuated in the case of high rotational speeds, bulky blade tips or low stand-off distance. Next, the signal is transmitted to the differential preamplifier with selectable gain. In the further amplifier stage, the signal can be amplified from 1 to 128 times. Then, the produced signal feeds 2 outputs: differential and unipolar as well as the trigger (tip-timing generator) and RMS detector. The output stage separates output signals from the amplifier.

The tip-timing generator produces digital BTT pulses (5 V TTL) at the digital output (DO) terminal. They correspond to zero-crossings of the analog signal. The user must activate this block in software and can select the polarity of analog signal: rising or falling edge.

The CPU controls the gains (or the attenuation ratio). RMS detector analyzes the voltage of signals from the preamplifier and amplifier to obtain their RMS levels. The averaged signals are passed to the CPU, where the analog to digital converter produces the RMS value. This measurement helps to choose the proper gain of

signals and avoid noise from weak signals or saturation for strong signals. The CPU also provides bidirectional serial communication with the PC computer via RS232 needed for remote setup and control of the amplifier.

The power supply block contains AC/DC converters which ensure galvanic separation from the external power source, which is 12 V DC. However, due to the distributed structure of the measurement system, the powering and grounding of the electronics and computers has to be carefully planned to avoid ground loops and undesired current flows.

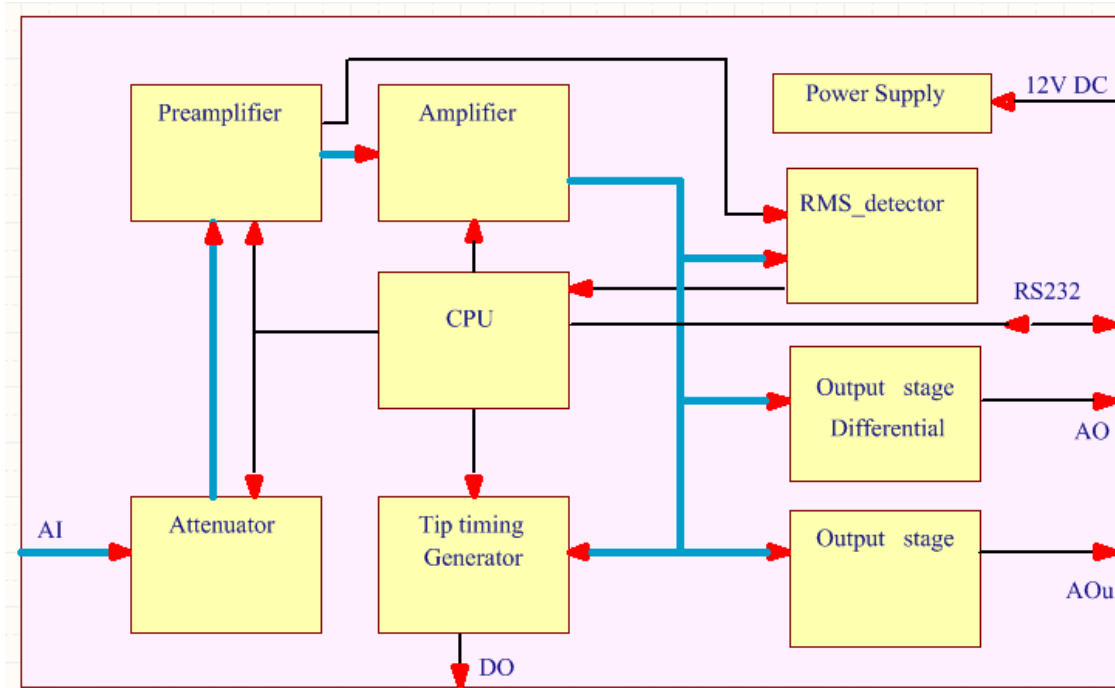


Figure 2. Block diagram of the amplifier (single channel presented)

After power-up, the unconnected amplifier sets default gains (with no attenuation and disabled digital output). However, the RS232 connection and dedicated software are required to control gains and TTL output. The PC computer communicates with amplifiers via the RS232 router. The dedicated PC software has the following functions:

- Attenuation selection
- Gain selection
- Switching on / off tip-timing digital outputs
- Positive or negative triggering of tip-timing signals
- Monitoring the RMS values of internal analog signals from the preamplifier and amplifier to avoid saturation

2.2 Microcontroller Selection

There are no universal design methodologies for digital circuits and the specific choice of components is defined by the product specifications, the skills of the project team, and available time, funding and technology. In this case, the choice of components for the conditioning system was a trade-off between the required functions, computing power, environmental requirements, cost and demand for cooling and power.

As the system is to operate close to the turbine, only the components were used that are available in special versions. Due to the fact that the BTT output signals are transmitted over separate cables, and communication is limited to configuration and average signal quality information, a basic serial interface (e.g. RS232) is sufficient. The Ethernet interface cannot be used because it requires the implementation of multiple software layers in the microcontroller.

In the developed system, Reduced Instruction Set Computing (RISC) microprocessors such as PIC16F17XX from Microchip Technology were used. They are characterized by a reduced number of instructions and addressing modes, time optimization of the instruction execution in one cycle, a high frequency of the processor clock, a large number of auxiliary registers and pipeline processing (pipelining) and reliable operation at elevated temperatures. The microcontroller uses Harvard architecture. To operate effectively, it should not use more than 50% of its resources.

The selected microcontroller should be equipped with the necessary peripherals, such as:

- Clocks and counters,
- RAM and non-volatile memory (NVM) for data
- a number of input and output ports to control peripherals,
- interfaces for external communication: EUSART, I2C and SPI
- ADC and DAC converters
- Flash memory for code

For example, 8-bit PIC16F17XX microcontrollers are equipped with Flash memory with a capacity of up to 28 KB and up to 2 KB of RAM, 16-bit and 8-bit counters, PWM as well as EUSART, I2C and SPI communication interfaces. The peripherals receive configuration settings, clock and synchronization pulses from the CPU. It is thanks to the peripherals that it is possible to build an independent embedded system that communicates with the world. The use of the SoC system enables miniaturization, price reduction and significantly increases the functionality and attractiveness for the user. For applications that require more processing power, more powerful Microchip or ARM microcontrollers are available, but their use is also subject to the rules outlined above.

2.3 Embedded Software

Apart from the usual requirements of accuracy and repeatability of the calculation, embedded systems must meet the requirements of limited response time because a delayed response can lead to incorrect operation of the plant. Embedded software can be implemented using the main loop only or with an interrupt-based real-time operating system which manages processor's peripheral devices, ensures access to the processor registers and IO circuits via RAM memory addressing as well as offers extensive mechanisms of errors detection and recovery (e.g. watchdog). In the presented device, due to the limited resources of the processor, it was not possible to use a ready-made operating system, but its most important functions have been implemented in a proprietary code.

The structure of an embedded application is usually based on the use of an infinite main loop where successive commands are run sequentially to perform individual tasks. The main loop implements a state machine that describes a processor in one of a finite list of states. The conditions for transition between states are strictly defined. Programming with the main loop is ideal for simple applications with single functions. This solution is simple and transparent but does not provide the ability to handle asynchronous events in real time.

The use of multithreaded programming with preemption (Lamie et al. 2005) enables a low-performance microcontroller to execute advanced tasks such as voltage measurements, averaging operating parameters,

controlling a programmable amplifier, counter-based measurements and a serial communication. In the proposed operating system, the main loop allocates CPU time to the threads. As a result, all threads, even those that perform compute-intensive tasks, run periodically in the background, at times determined by the counter or by external peripheral interrupts. Threads are not allowed to perform 'for' or 'while' loops. Iterative calculations must be done in the main loop or incrementally. Such software is a universal multitasking operating system featuring preemption, timing, and critical sections. It can host an application consisting of many threads working independently, having their own time and communicating with each other and with the world.

To create the code, despite the use of ANSI C, structures and principles known from object-oriented programming (OOP), i.e. abstraction, encapsulation, inheritance and polymorphism were used (Schreiner 1994). Each object in the system serves as an abstract "doer" that can perform the assigned task (measurements or calculations), describe and change its state, and communicate with other objects in the system without revealing how the features are implemented. The object cannot change the internal fields of other objects without calling their methods. Each type of object has its own interface to interact with other objects, which determines the acceptable methods of cooperation.

At the same time, the software was developed so that it operates in the network as an autonomous software agent (Negenborn 2007). The code works independently and tries to solve problems in its environment, without the need to involve the operator if it is not necessary. The device is able to initiate communication with other nodes (without the master device). It is also able to communicate in a language that is close to natural.

The software is designed to avoid operations that, in the event of a programming error, could cause the processor to crash, thus reducing the reliability of the entire control system. In particular, the system is pre-protected against attempts to cause a device malfunction through malicious transmissions, e.g. multiple pings or notorious unauthorized transmission, which may also arise as a result of the failure of another device in the network. Such actions usually cause an overflow of the processor stack and a system hang.

In the code implementing the communication protocol, a software trap has been introduced that simulates the correct reception of a malicious transmission, a blockade of incrementing the transmission counter and necessary interrupts. The prolonged operation of the trap causes sending information about the timeout and error code to the transmission node. The addressee of such transmission is made void in order not to forward it and not to generate unnecessary replies. The embedded system then goes to the procedure of failure minimization and concealment. Disabling the trap returns the system to its normal state.

2.4 Distributed system

A network using a tree topology and RS-232 serial interface is shown in Figure 3. Devices in the network are autonomous and communicate peer to peer, so they form a multi-agent system. Communication between two devices is carried out through a custom RS232 router, which is a network node, transparent for communicating devices. Thanks to the use of routers and stacking them, the number of supported measurement channels can be large. This architecture can be upgraded to a bus topology if RS-485 is used instead of RS-232.

A set of smart conditioning units connected through a serial interface creates a loosely coupled distributed system (Figure 4) in which a faulty node does not interfere with communication and will not cause a failure of the entire system. Despite the significant technological development, systems based on microcontrollers have many limitations; therefore, in a distributed control system, more complex tasks are performed by networked computers working in higher layers of the system which synthesize sensor data collected from various locations. Analog and digital BTT signals are transferred from conditioning systems to data processing units via separate cables. The consistency of the distributed software and processed data can be

achieved by using a network operating system in a multitier architecture (Figure 5).

The local kernels of the bottom-layer devices manage local resources (memory, data and peripherals). Some of them can be integrated and shared by the middle tier of the network operating system, which has to hide the fact that the underlying components are heterogeneous. It is done by defining new services and communication interfaces independent of local systems. Distributed BHM applications use only these interfaces and should not use the services of the local operating system directly.

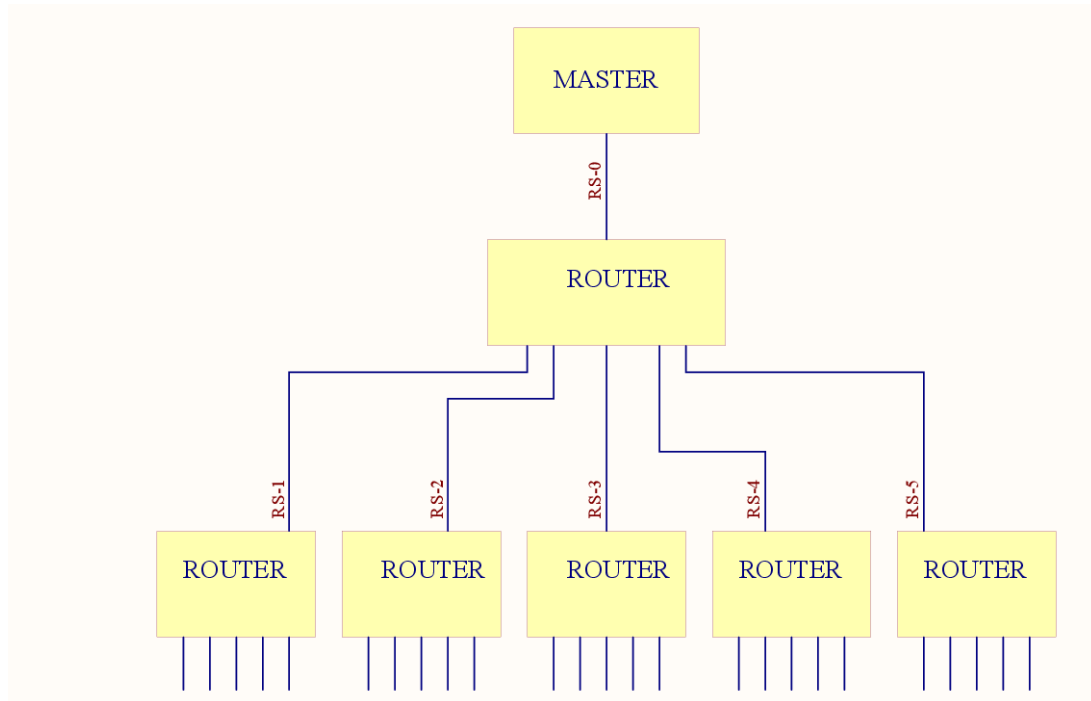


Figure 3. Tree-shaped network of embedded devices connected via RS-232 interface

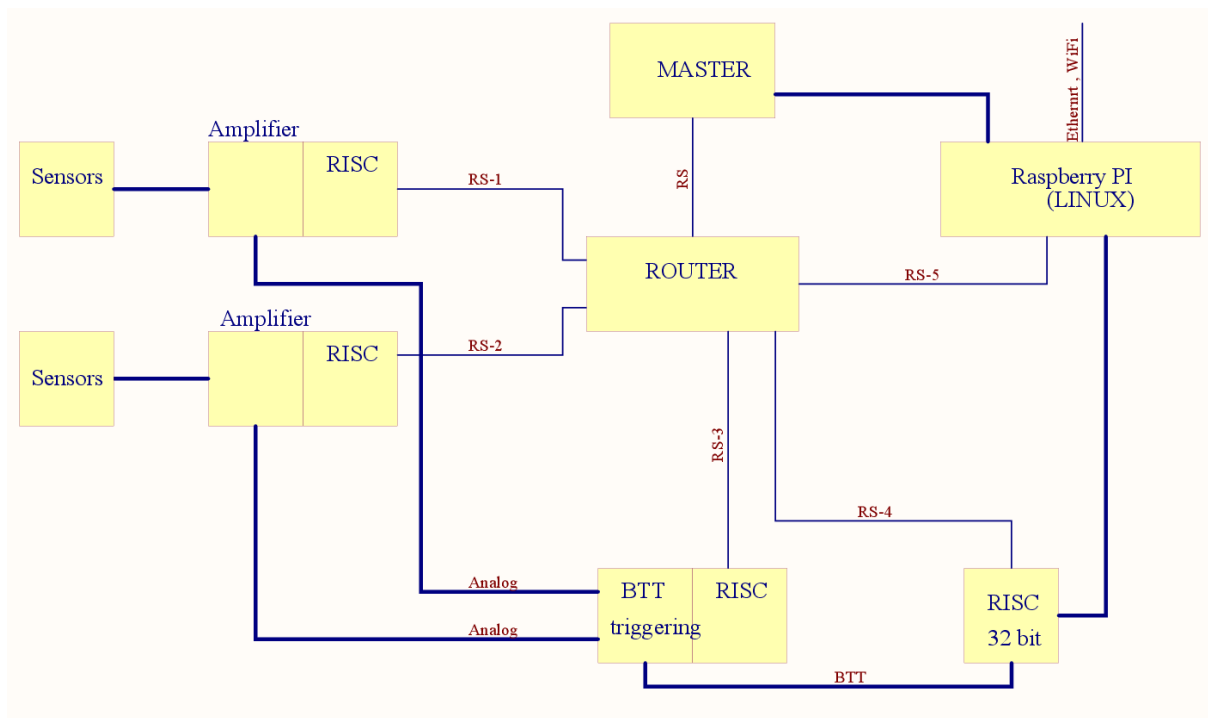


Figure 4. Loosely coupled distributed system based on IoT devices

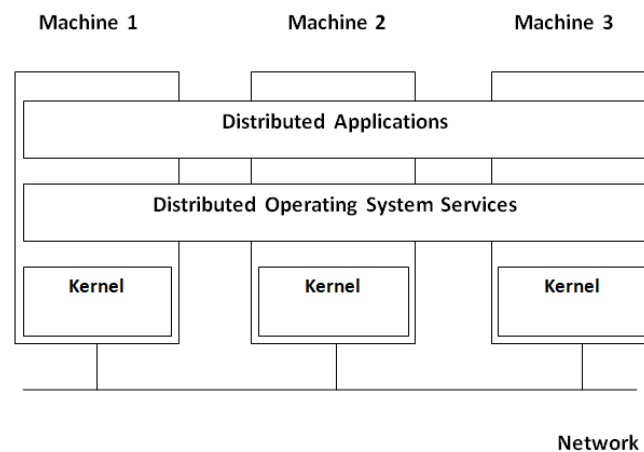


Figure 5. Network operating system

2.5 Communication Protocol

A custom protocol (Filipkowski and Rokicki 2020) was developed to send the configuration and health of sensors between devices connected via RS232. It was inspired by DHCP and Modbus protocols. The transmitted message consists of the number of fields in the ASCII code. Similarly to the TCP/IP model, the structure of the data frame is layered, which makes it possible to implement new applications in the future. The transport tier contains the sender and recipient identifiers, a coded function (SET, QUERY and ANSWER), CRC checksum and also hosts the intermediate tier with function-specific data.

The intermediate layer of the data frame contains variables describing the configuration and health monitoring of sensors and the coded function or command specific to this layer. If necessary, it can contain

another layer (the application tier) or messages / commands formulated in natural language. The protocol with a multitier data frame enables the various nodes of the distributed system to have controlled access to local resources and data.

It is possible to send up to 9999 characters in a single transmission. After detecting an error, the transmission is obligatorily abandoned and the system waits for the next message. Communication between two devices can be carried out directly via a standard RS232 cable or via a custom RS232 router that supports up to six devices now. The messages are sent in ASCII code, which means that characters with codes 0-31 are used to control the transmission.

3.0 CONCLUSIONS

The presented network of autonomous agents operating in a distributed BHM system was implemented in hardware suited for the adverse environment around the turbine. This architecture facilitates multi-sensor tip-timing measurements but can be adapted for other advanced measurements and data analysis needed in a prognosis and health management system or an engine control system operated at elevated temperature. Increasing the continuous operating temperature of the electronics from 85°C to over 150°C not only significantly increases overall system reliability but also offers more flexibility in distributing its components around the engine. This reduces length of cables, weight and demand for cooling.

The developed custom software made it possible to implement advanced network features in low-performance microcontrollers which can operate at high temperature. The proposed communication protocol enables flexible configuration and monitoring of BTT sensors but can also host other data and functions such as encryption and permissions. It will be adopted for other engine and ground applications e.g. oil debris monitoring.

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